**RUNNING FAN**

Created a class Fan in that box shaped button for pause, resume, reverse. Aligning the fan to the center by using 'setAlignment'. Creating a window and naming it as 'Running Fan' and displaying that using 'primaryStage.show()'. After that animation part, fan speed and number moves. Next setting height and width. Initially we created three buttons we set that as 'pause', 'play', 'reverse'.

In class FanPane assigning height, width, radius angles. Setting arc color and type. After that some methods reverse, move, setStartAngle, setValue, setW amd setH.

Running Fan is a simple program that the fan will be running in clock direction. We can change the direction using reverse button that is displayed at the bottom. We can also pause and resume the movement.